

Can I help you?

Do you remember the Question-Answer game in Chapter 2, page 23?
This time we need a group of four people.
The Caller (Student B) uses the Caller's Sheet on this page.
Students A, C and D close their books.

Step 1: Student A

Choose a number from 1 to 10 (e.g. "7").

Choose a number from 11 to 20 (e.g. "15").

1,2,3,4,5
6,7,8,9,10

Step 2: Student B (Caller)

Read sentences "7" and "15."

Step 3: Do the sentences ("7" and "15") match?

"Yes, they do!" - Student A gets 1 point. (Choose two more numbers.)

"No, they don't!" - Student C chooses two numbers. (Continue.)

Caller's Sheet:

- | | |
|----------------------------------|-------------------------------|
| 1 I see. Do you have any gloves? | 11 Thank you. Goodbye. |
| 2 How much are they? | 12 Cash or credit card? |
| 3 How much are these? | 13 What are you looking for? |
| 4 Here's the cash. | 14 Twenty five dollars. |
| 5 I need a coat. | 15 Yes, in the glove section. |
| 6 I'll take them. | 16 Twenty dollars. |
| 7 That's too expensive. | 17 How about these? |
| 8 No, that's fine. | 18 Anything else? |
| 9 Excuse me. | 19 Can I help you? |
| 10 Yes, please. | 20 Sorry, we're out of coats. |

11, 12, 13, 14, 15, 16, 17, 18, 19, 20

Step 4: Everybody:

- * Put the sentences in order.
- * Read the dialog.
- * Perform the dialog.

Step 5: Everybody:

- * Make a "shopping" role play.
- * Perform your "shopping" role play.